

3rd Invasion Press Release

"3rd Invasion", a new angle on the classic Battlefield Game.

Hvidovre, Denmark, February 2018.

3rd Invasion is about taking wise strategically choices and win the right battles.

This is the third Steam game from the Indie GameDev JesperSB.
You are the General fighting on the field of Battle,
but also keep the larger strategy in focus.

3rd Invasion, that is released from Steam on the 28th of February
combine the classic RTS, with elements from RISK.

You are the General, and You have to save the World.
This is the 3rd time The Zombies, and Undead Attacks the world.

You build your base, and start creating Units.
You can make the Type of Army, You want to.

When You become the General in "3rd Invasion", You decides...
Do You want a Fast Army, or an Army that is Hard hitting.?

When You win a battle, You get control of that Area.
And as long as You control an Area, You get money from that Area.

Economy is important, because the money You have at the end of one battle,
is the money You have when You start the next Battle.
The more Area's you control, the more money You get during the next battle.

Promotion keys can be requested.

-

I'm a Solo GameDev, that has made games both for Steam and Android.
I split my time between, making games, working in a store, and teaching kids
to make Games in the danish community of Coding Pirates.

The first two Steam games, was "1st Core", a Zombie Shooter game,
and "2nd Circle", that is about becoming a Sorcerer.
Both games are nominated for the Danish Game of Year 2018 Award.

"It is simple to make a game, that is Hard or easy to win.
True Art is making a game scaleable, so everybody can play it.

Game link: <https://store.steampowered.com/app/1016100/>

Pictures: www.jespersb.com/Games/3RTS_Web/3rdInvasionPics.zip

Email: JesperSB@jesperSB.com

Web: www.jesperSB.com